

Adamson Preset Library



File Storage Instructions

The Adamson Load Library consists of four different types of files which should be stored in specific folders for optimal ease of use:

1. Frame Presets
2. Modules
3. EQ Overlays (Array Shaping and Tilt Filters)
4. System Files

When recalling (and storing) a particular type of file, Lake Controller will default to the following directories in the current user folder of the computer:

- | | |
|------------------|---|
| 1. Frame Presets | - Documents\Lake\LakeController_vX.X.X*\FramePresets |
| 2. Modules | - Documents\Lake\LakeController_vX.X.X*\Modules and EQ Overlays |
| 3. EQ Overlays | - Documents\Lake\LakeController_vX.X.X*\Modules and EQ Overlays |
| 4. System Files | - Documents\Lake\LakeController_vX.X.X*\SystemFiles |

* vX.X.X indicates the respective version of the Lake Controller.

It is recommended to place the respective files of the Adamson Load Library in the folders stated above in order to easily locate them for recall.



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